**Computer Simulation and Gaming Career Pathway**

**Arts, A/V Technology & Communications – Cluster**

**Education**

- **Career Exploration**
  - 6 Total Credits

- **Technical Diploma**
  - Unity Developer
  - 31-153-1
  - 31 Total Credits

- **Associate Degree**
  - Computer Simulation and Gaming
  - 10-153-1
  - 68 Total Credits

- **4-yr Transfer**
  - Milwaukee Institute of Art and Design
  - UW- Green Bay

**Employment**

- Salary and Job Data courtesy of EMSI*

**Potential Jobs**
- Multimedia Artist and Animators

**Average Starting Wage:**
- $44,318 ($21.30)
- 2017-2026 job openings – 83
- +2% over 10 yrs.

*Subject to change based on industry needs

Updated 6/18/2018